## **Bear Elective Adventure- Roaring Laughter**

**OVERVIEW**: This adventure is simple. There aren't any time consuming crafts to work on, and there aren't any long-term projects to complete. But, wow, what an important part of being a scout LAUGHTER is! Don't forget that a Scout is Cheerful, and especially in a time when it's easy to feel bored or frustrated, it's worth paying attention to the times we feel best. Also, keep in mind that a Scout is Clean, and monitor all content that your Scout(s) is looking at. For campfires and pack meetings, it's important to make sure no one is offended or hurt or excluded by the kinds of skits we perform or jokes we tell.

## **Supplies Needed**

- Access to the internet using a computer, tablet, or smart phone.
- Paper and something to write with.

## **Adventure Requirements**

Do at least 4 of the following:

- 1. Think about what makes you laugh. Write down three things that make you laugh.
- 2. Practice reading tongue twisters.
- 3. Create your own short story. Remove some nouns, verbs, adjectives, and adverbs from the story, leaving blanks, Without telling the story, have a friend insert his or her own nouns, verbs, adjectives, and adverbs in the story you created.
- 4. With a partner, play a game that makes you laugh.
- 5. Share a few jokes with a couple of friends to make them laugh.
- 6. Practice at least two run-ons with your den, and perform them at a pack meeting or campfire program.

## <u>Suggested Teaching Approaches (notes for den leaders, parents or helpful adults)</u>

Topic	Teaching Approach
1. Write things that make you laugh.	Encourage Scouts to not just list three T.V. shows. T.V. shows are great. So are comics, characters, actors, books, relatives, or friends. See if they can find a variety in the things they laugh at. And see if they can say why those things make them laugh.
2. Practice reading tongue twisters.	You can find a million with the internet. Or use a book by Dr. Seuss or Shel Silverstein. As an extra challenge, see if Scouts can write their own tongue twister.
3. Write a story and take words out. Have a friend provide new words, and the reread the story.	You can make this story as long or short as you want. As you write it, think ahead. What words would be funniest to replace? What situations can you put your characters in, so that where they are, or what they do, or what happens to them is funnier when you change the words.
4. Play a game that makes you laugh.	You can do this with a family member, or you can do this online or on the phone. Any game you know or make up will work. A simple staring contest can be a great place to start. Take turns with one player trying to make the other laugh while that player tries not too. Added challenge: If you're trying to make someone laugh, have them fill their mouth up with water first. If they laugh, they get wet!
5. Share jokes with a friend.	Again, the internet will provide millions of examples. But make sure an adult is helping to monitor content. Scouts can learn fun jokes from their relatives and friends, too. Are the jokes that your grandma likes funny to you, too?
6. Learn 2 run-ons and perform them for a campfire or meeting.	There are books full of old Scouting run-ons. And you can find them online as well. You can even write your own. If you're meeting online, you can adapt them for an online audience, but if you don't have an audience, this may be a requirement to skip. Remember you only have to do four of them total.